

Eric Smith | UI Designer

Phoenix, AZ 85015

Phone: (480) 262-3320 | Email: mrrerichsmith@gmail.com

LinkedIn: [Eric Smith](#) | Portfolio: ericsmithdesign.com

Summary

UI designer with the ability to take a product all the way from concept to complete using Figma, Adobe Creative Suite, HTML/CSS, and Unity. Feels strongly about the intersection of art & commerce, of beauty & function, and of the right & left hemispheres of the brain. Also feels strongly about his family, music, and Mario, the famous plumber from Nintendo games.

Projects

[Post/Play App](#) | 2021

A "Goodreads for games" idea I explored with a small team as an academic exercise. Through research and ideation came up with a user interface in all its component parts and then executed through to front end development.

[Ink Inside Game](#) | 2023

Case study for the inventory menus on a professional video game project. Covers steps from pen & paper planning to in-engine implementation. The game is currently well received, UI included, in Steam early access and set to fully release Q4 2023.

Education

UX/UI Bootcamp Certificate | University of Arizona 2021

24 week course with in-depth training across the entire spectrum of UX/UI design. Broad concepts of UX research, wireframing, graphic design, and front end development were covered, as well as deep dives into Figma, Adobe XD, HTML/CSS and Javascript. Built a solid foundation of user-focused design skills that has only been built on since.

Experience

UI Designer | September 2021 - Present

Blackfield Entertainment | Remote - Contract

Originating and iterating upon the UI concepts and systems for an independent video game titled "Ink Inside" releasing Q4 2023. While creating beautiful and functional menus, HUDs, text boxes, and inventories I have made special considerations for accessibility.

Disbursement Coordinator | July 2017 - Present

Cushman & Wakefield | Tempe, AZ

Operating as a crucial part of a small and adaptable team, printing, processing, and mailing over 2000 checks to vendors per day. This job basically proves that I can work professionally with others as well as prioritize and accomplish a variety of tasks on a hard deadline.